New spectacles and complaints

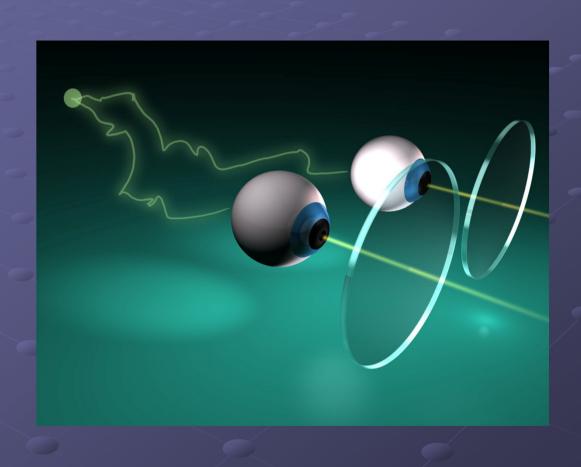
Viviane De Vries

Non-adaptation complaints



- Asthenopia
- Blurred vision
- Distortion
- Deformation
- Tunnel vision
- **O** ...

Non-adaptation complaints



Key factors for success in fitting

- Prescribing
- Advising
- Delivery
- Troubleshooting





Prescribing: Refraction

- Refraction procedure (phoropter / trial frame)
- Accommodation (amplitude)
- Convergence (insufficiency and excess)
- Phorias
- Astigmatism (cyl -0.25D yes or no)
- Binocular balance

Prescribing: Refraction (personal data)

- Prismatic correction
- Measured working distance
- Addition
 measurement in trial
 frame (several
 positions / methods)

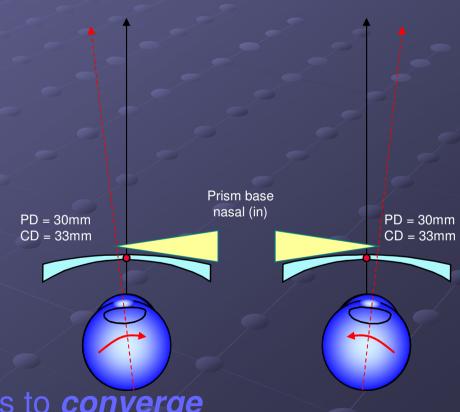


Advising: History (Unifocal)

- Previous correction
- Previous centration
- Design (spherical / aspherical)
- Material / refractive index / Abbe number

Optical Centre – Center Distance outwards & minus lenses





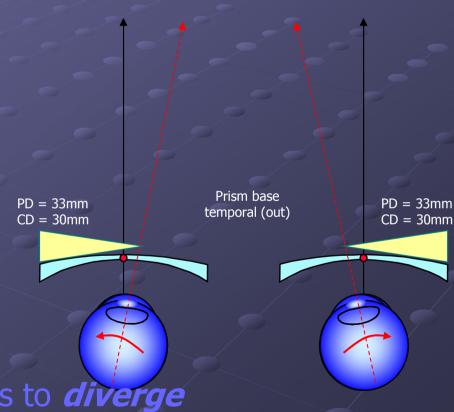
Compensation: the eye needs to converge

Pupil Distance and center distance are not "in balance"

Interaction distance – near: distortion

Complaints Centre Distance inwards & minus lenses





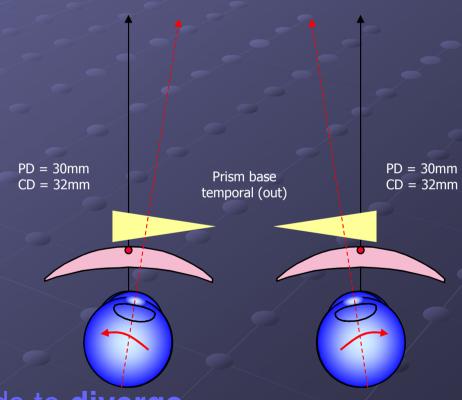
Compensation: the eye needs to diverge

Pupil Distance and center distance are not "in balance"

Interaction distance – near: distortion

 Complaints Centre Distance outwards & plus lenses

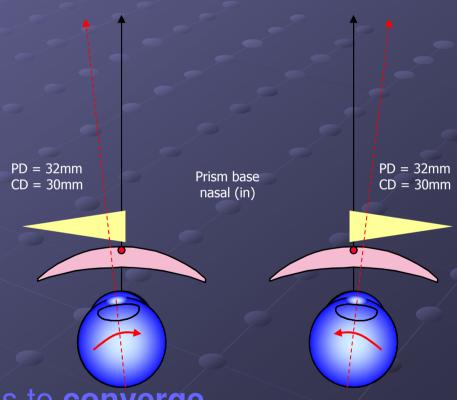




Compensation: the eye needs to diverge
Pupil Distance and center distance are not "in balance"
Interaction distance – near: distortion

Complaints Centre Distance inwards & plus lenses





Compensation: the eye needs to converge
Pupil Distance and center distance are not "in balance"
Interaction distance – near: distortion

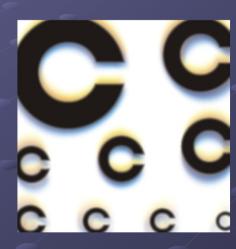
story: Material / refractive index Abbe number



Abbe 58 (n=1.5)



Abbe 41 (n=1.6)



Abbe 31 (n=1.67)

Advising: History (Progressive)

- Generation I (Varilux I)
- Generation II (Varilux II)
- Generation III (Horizontal symmetry)
- Generation IV (Variable inset)
- Generation V (Individualisation)

Advising: History (Progressive)

- Previous correction
- Previous centration
- Design (spherical / aspherical)
- Design (hard / soft)
- Design (front / back / integrated dubble)
- Material / refractive index / Abbe number

History: Previous correction

- Spherical correction
- Cylindre
- Axis
- Addition level
- Reduction prism
- Prismatic correction

Centration of progressives

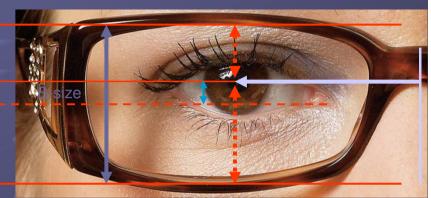
- Indication for far on the stamp in the center of the pupil
- Depending on the advice of the manufacturer
- Indication for far on the stamp, 1 to 2 mm below the center of the pupil
- Centration based on near vision using the mirror test
- Always consider the basic rules for grinding!

- Monocular Pupil Distance
- Fitting procedure

8-10mm

Center Pupil———
Half B-size — — —

"functional space"



Check fitting height center of Pupil in "zero" direction



Measure monocular PD



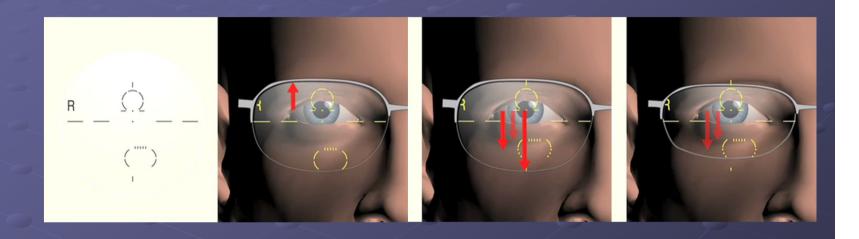
Check monocular PD right



Check monocular PD left



'Hard" or "Soft" design



- Hyperopic presbyopes require long corridor length and "Soft design"
- Myopic presbyopes require short corridor length and "Hard design"

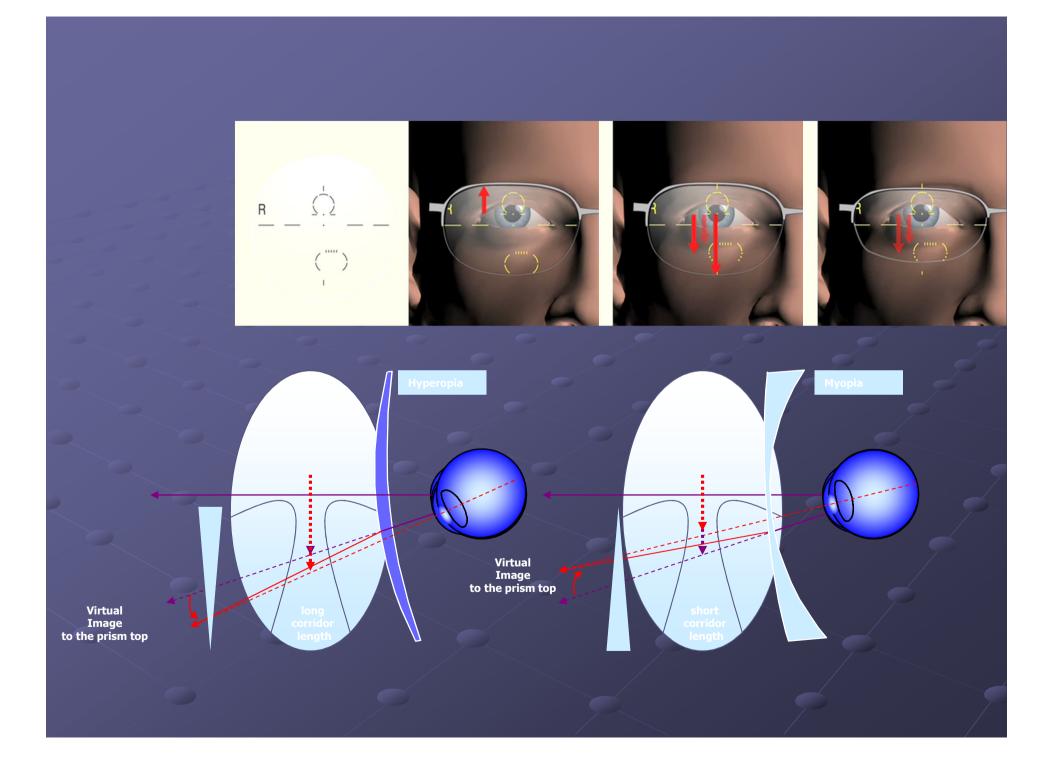


Figure stamp / engravings

Yellow figure stamp

Blue figure stamp

Template for centration

"Hard" progressive

- Myopia
- Head movers
- Small frames
- Young presbyopes
- Low additions
- History

"Soft" progressive

- Hyperopia
- Eye movers
- Large frames
- Experienced presbyopes
- High additions
- History

Classification by design



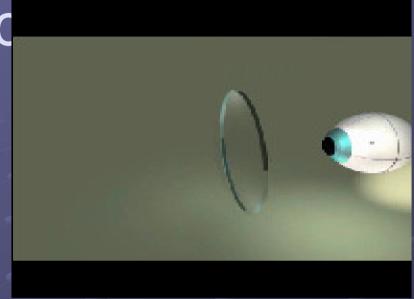
Advanced designs

Classic designs

- > "Basic designs" for the "price sensitive" users
- > "Quality designs" for those who are willing to pay for quality and functionality
- > "High quality designs" for presbyopes who want more than a progressive lens
- > "Advanced designs" for those modern presbyopes who like to experience "top of the top"

FreeForm Tec



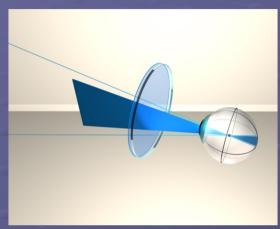


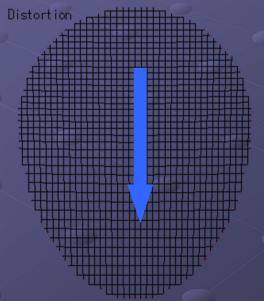


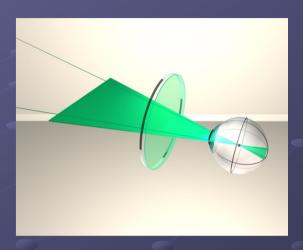
FreeEorm optical surfaces

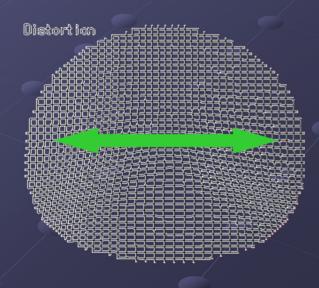
- high speed cutting for Freely Definable Mathematical Parameters
 - Eyeball rotation based calculation
 - Balanced View Control (distorsion control)
 - > Listing's Law

History: Front or back design









"Front" or "Back"?

"Front": eye ball rotation easier to read part

 "Front": less wide intermediate zone and reading part (more vertex distance)

"Front" or "Back"?

"Back": eye ball rotation is larger

 "Back": wider intermediate zone and reading part (vertex distance = smaller)

Twin design "front" and "back"

• The main characteristic is that both the benefits and advantages of the front and the back are placed on the right place.

Classification by design

Front Surface Design

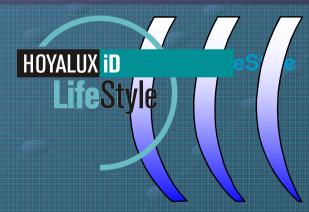
- > Lovalux Summit Pro/ Sumi
- Zeiss Gradal HS
- Zeiss Individual
- Essilor Physio
- > Anateo

Back Surface Design

- ➤ Rodenstock Impression
- Rodenstock Multigressiv
- ➤ Rodenstock Freesign
- ➤ Seiko P-1
- > Tokai BS
- ➤ Nikon Presio
- Essilor Ipseo



Integrated Double surface design

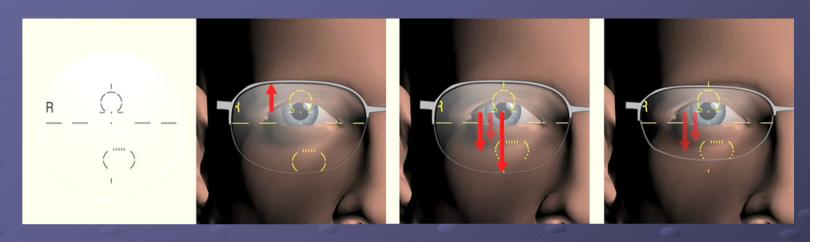


Advanced Back Surface controlled design

Advising: Personal data

- Centration (height)
- Pupildistance
- Monocular PD
- Variable Inset
- Inset of choice
- Reduction prism

- Vertex distance
- Pantoscopic angle
- Frame face form angle
- Head movement
- Eye movement



itting procedure

Zone length & minimum space

Eye Point – top rim 10

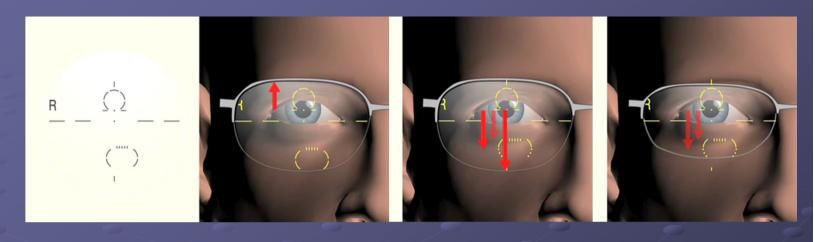
10mm at least

tolerance 2mm

Eye point – bottom rim

14mm zone length 11mm zone length at least 18mm at least 14mm

tolerance 1mm tolerance 1mm



itting procedure

Angle of inclination

recommended angle = 8 -12 degrees

Vertex Distance

recommended vertex distance = 12.5mm

Variable inset

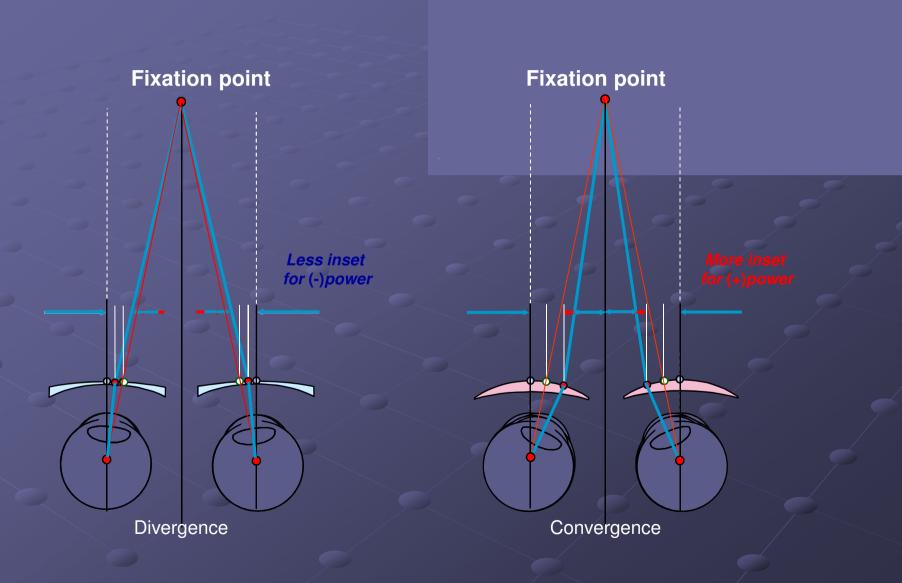
- Inset is determined by the manufacturer
- Average 2.5 mm nasally compared to distant part
- Variable: depending on the distance correction

Variable inset

• The more hyperopic, the greater the inset because the stronger the convergence

 The more myopic, the smaller the inset because the weaker convergence

Fitting procedure: Valable Inset



Inset of choice

- From 0 to 6 mm
- Convergence (insufficiency / excess)
- Amblyopia
- Anisometropia
- Small pupildistance
- Large pupildistance
- High hyperopia

Reduction prism

- Value: Prism = 0.67 X addition
- Influence
- Tradition
- Sheedy en Parsons
- Vertical prism < 2 prismatic dioptries</p>
- Vertical prism > 4 prismatic dioptries

Advising: Life style













Troubleshooting

Refraction

Design

History

Centration



Thank you!